

2023 Virtual School on Many-Body Calculations using EPW and BerkeleyGW

June 5-9 2023



U.S. DEPARTMENT OF
ENERGY

TACC
TEXAS ADVANCED COMPUTING CENTER

GW and BSE Calculations With BerkeleyGW

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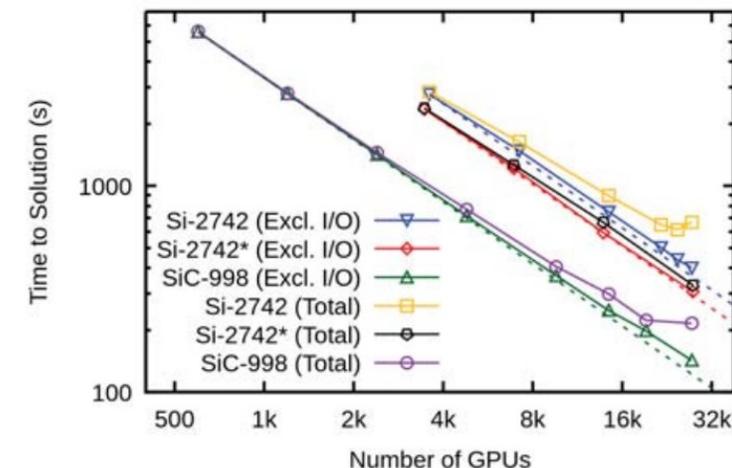
Yale



Why BerkeleyGW?

- **Versatile**: supports **3D**, **2D**, **1D** and molecular systems, with **Coulomb truncation** and **efficient k-point sampling** algorithms.
- **Agnostic**: supports a **large set of mean-field codes**: Quantum ESPRESSO, ABINIT, PARATEC, Octopus, PARSEC, SIESTA, JDFTx, RMGDFT, EPM, INQ (to be released).
- **General**: supports **semiconductor**, **metallic** and **semi-metallic** systems.
- **Massively parallel**: scales to **512,000 CPU cores**, supports distributed memory and hybrid architectures. High-performance GPU support (NVIDIA, AMD, Intel). Can handle large systems containing several **thousands of atoms**.
- **Free & open source.**

Del Ben, Yang, Li, da Jornada,
Louie, Deslippe, SC '20 4, 1 (2020),
ACM Gordon-Bell Finalist



~10 mins for 11k electrons
53% of peak performance!

Outline

1. Introduction

2. K-point vs. Q-point grids
3. Screening models for $\epsilon(\mathbf{q})$
4. Frequency dependence of $\epsilon(\omega)$
5. Symmetry and degeneracy
6. Solving Dyson's equation
7. BSE

1. Introduction: GW calculations – Theory

Electronic self-energy Σ
within the GW
approximation:

2

$$\Sigma(\mathbf{r}, \mathbf{r}'; t) \approx iG_0(\mathbf{r}, \mathbf{r}'; t)W_0(\mathbf{r}, \mathbf{r}'; t)$$

Screened Coulomb
interaction W :

RPA dielectric
matrix:

Noninteracting
polarizability matrix:

1

$$W_{\mathbf{G}\mathbf{G}'}^0(\mathbf{q}; \omega) \equiv \varepsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}; \omega)v(\mathbf{q} + \mathbf{G}')$$

Sum over
wavevectors \mathbf{q} !

$$\varepsilon_{\mathbf{G}\mathbf{G}'}(\mathbf{q}, \omega) = \delta_{\mathbf{G}\mathbf{G}'} - v(\mathbf{q} + \mathbf{G})\chi_{\mathbf{G}\mathbf{G}'}^0(\mathbf{q}, \omega)$$

$$\chi^0(\mathbf{r}, \mathbf{r}'; t) = G_0(\mathbf{r}, \mathbf{r}'; t)G_0(\mathbf{r}', \mathbf{r}; -t)$$

Noninteracting Green's function
(spectral representation)

0

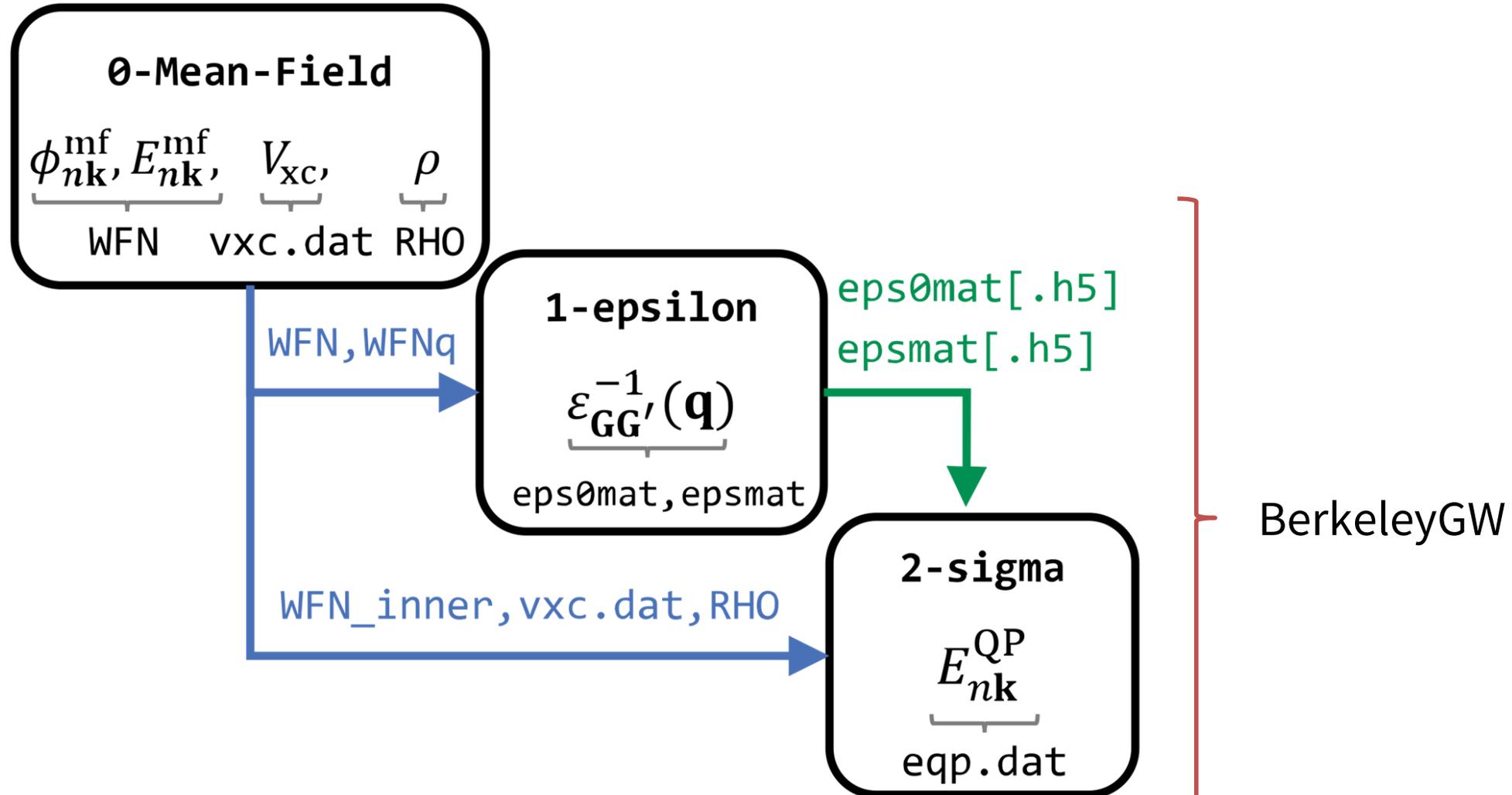
$$G_0(\mathbf{r}, \mathbf{r}'; \omega) = \sum_{n\mathbf{k}} \frac{\phi_{n\mathbf{k}}(\mathbf{r})\phi_{n\mathbf{k}}^*(\mathbf{r}')}{\omega - E_{n\mathbf{k}}^{mf} \pm i\eta}$$

Sum over all occupied
and unoccupied
states n !

1. Introduction: GW calculations – Practice

DFT codes:

- Quantum Espresso
- Abinit
- Paratec
- Octopus
- Parsec
- RMGDFT
- JDFTx
- Parabands



Outline

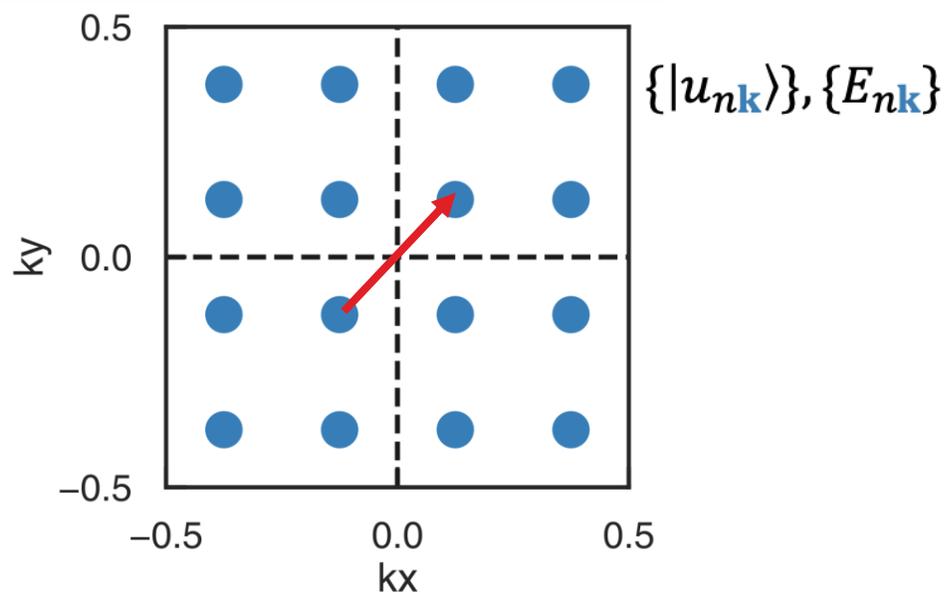
1. Introduction
- 2. K-point vs. Q-point grids**
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2. \mathbf{k} -grids and \mathbf{q} -grids

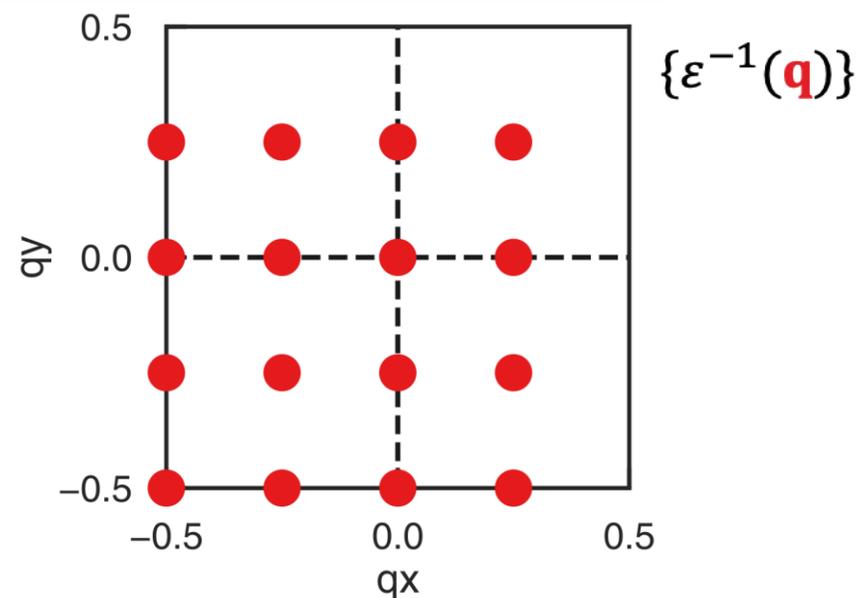
Non-interacting
polarizability:

$$\chi_{00}^0(\mathbf{q}, \omega = 0) \sim \sum_{v c \mathbf{k}} \frac{|\langle u_{v\mathbf{k}+\mathbf{q}} | u_{c\mathbf{k}} \rangle|^2}{E_{v\mathbf{k}+\mathbf{q}} - E_{c\mathbf{k}}}$$

- ❖ Mean-field quantities: computed in any regular \mathbf{k} -point grid (does not need to be Γ centered)



- ❖ Polarizability & dielectric matrices: computed in a regular, Γ -centered \mathbf{q} -point grid



\mathbf{q} -point grid: regular, Γ -centered grid obtained from all possible transfer vectors $\mathbf{q} = \mathbf{k}' - \mathbf{k}$

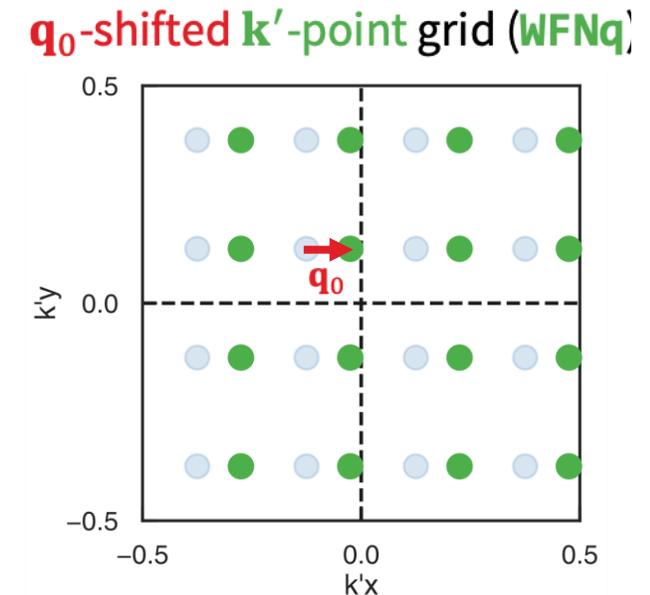
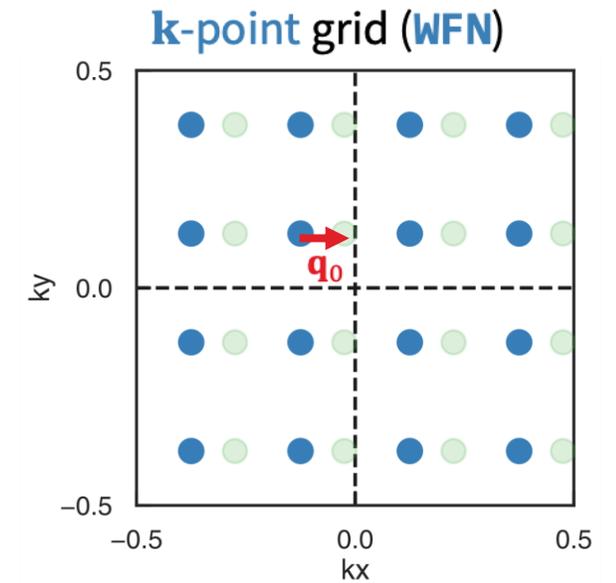
Getting started: use the **same Γ -centered grid** for both \mathbf{k} and \mathbf{q} points (esp. bulk systems)

2. \mathbf{k} -grids and \mathbf{q} -grids: $\mathbf{q}=\mathbf{0}$ point

Dielectric matrix:

$$\epsilon_{00}(\mathbf{q}, \omega = 0) = 1 - \frac{4\pi e^2}{|\mathbf{q}|^2} \chi_{00}^0(\mathbf{q}, 0)$$

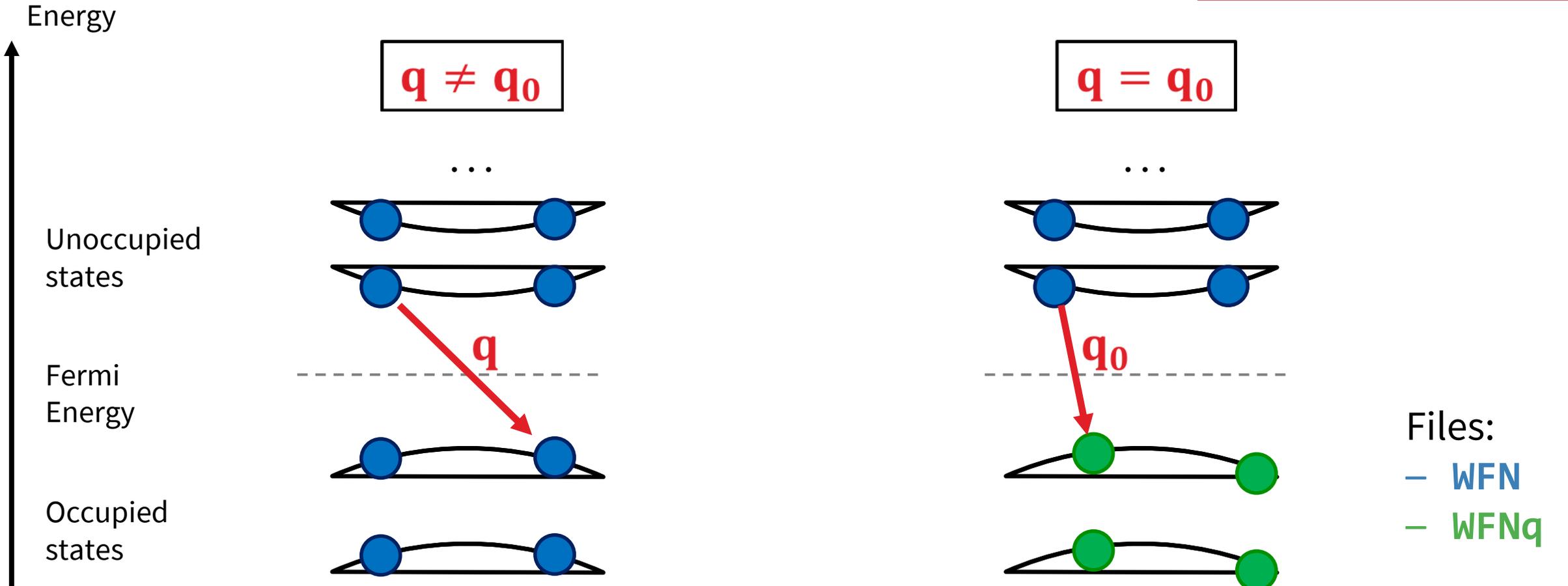
- Cannot directly compute $\epsilon(\mathbf{q} = \mathbf{0})!$
- For gapped systems:
 - Compute $\epsilon(\mathbf{q}_0)$ at a small but finite $\mathbf{q}_0 \sim 0.001$.
 - Use two sets of \mathbf{k} -point grids and wave functions for **valence/conduction** states.
- **WFN**: provides **conduction states** for $\epsilon(\mathbf{q} = \mathbf{q}_0)$ + **all states** for $\mathbf{q} \neq \mathbf{q}_0$.
- **WFNq**: provides **valence states** for $\epsilon(\mathbf{q} = \mathbf{q}_0)$.



2. k-grids and q-grids

$$\chi_{00}^0(\mathbf{q}, \omega = 0) \sim \sum_{v c \mathbf{k}} \frac{|\langle u_{v\mathbf{k}+\mathbf{q}} | u_{c\mathbf{k}} \rangle|^2}{E_{v\mathbf{k}+\mathbf{q}} - E_{c\mathbf{k}}}$$

Q-point shifted wavefunctions only work for semiconductors!



Files:
 - WFN
 - WFNq

2. Specification of \mathbf{q} -points in epsilon.inp

❖ Semiconductors (**epsilon.inp**)

```
begin qpoints
  0.000000  0.000000  0.001000  1.0  1
  0.000000  0.000000  0.062500  1.0  0
  0.000000  0.000000  0.125000  1.0  0
  0.000000  0.000000  0.187500  1.0  0
  ...
end
```

eps0mat.h5: $\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}_0)$

epsmat.h5: $\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q} \neq \mathbf{q}_0)$

❖ Metals

- Screening depends critically on sampling DOS at Fermi surface for intraband transitions. **Cannot use shifted grid!**

❖ Sigma, Kernel, Absorption use \mathbf{q} -grid defined by eps0mat.h5 / epsmat.h5

2. Sample output from the epsilon code (epsilon.out)

```
=====
19:13:53   Dealing with q = 0.000000  0.000000  0.001000                               1 / 8
=====

This is the special q->0 point.
Rank of the polarizability matrix (nmtx): 137

BLACS processor grid:  4 x  8; BLOCKSIZE =  17

Number of k-points in the irreducible BZ(q) (nrk): 20

...

q-pt      1: Head of Epsilon      = 2.549972369215974E+001
```

2. Sample output from the epsilon code (epsilon.out)

$$\epsilon_{GG'}(\mathbf{q}, \omega) \sim \chi_{GG'}^0(\mathbf{q}, \omega) \sim \sum_{v c \mathbf{k}} \frac{\langle u_{c\mathbf{k}} | e^{i\mathbf{G}\cdot\mathbf{r}} | u_{v\mathbf{k}+\mathbf{q}} \rangle \langle u_{v\mathbf{k}+\mathbf{q}} | e^{i\mathbf{G}'\cdot\mathbf{r}} | u_{c\mathbf{k}} \rangle}{E_{v\mathbf{k}+\mathbf{q}} - E_{c\mathbf{k}}}$$

```

=====
19:13:53   Dealing with q =  0.000000  0.000000  0.001000                1 / 8
=====

This is the special q->0 point.
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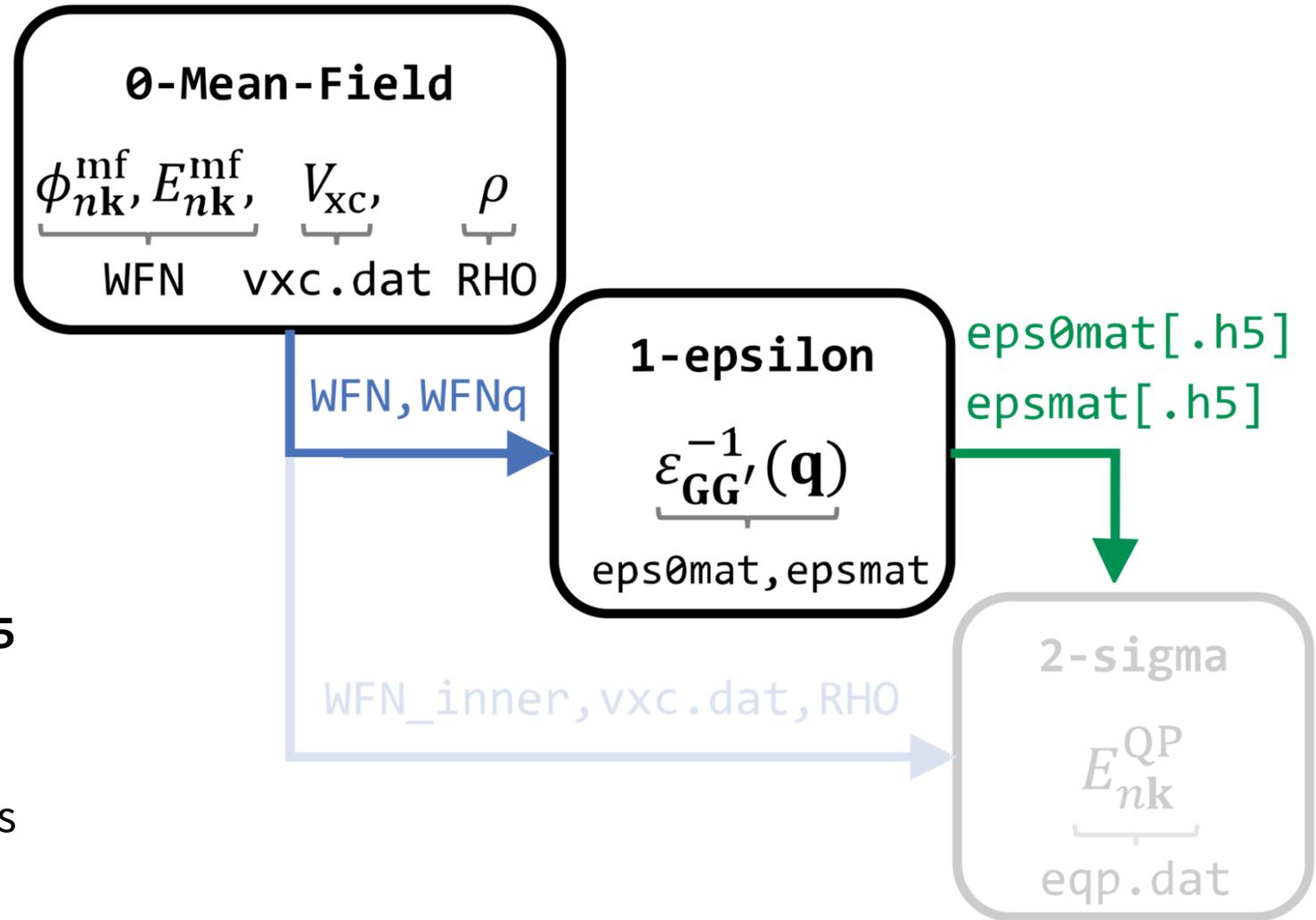
$\epsilon_{00}(\mathbf{q}, 0)$



2. Anatomy of an `epsilon` calculation

Our discussion explains:

- Why `epsilon` outputs both `epsmat.h5` & `eps0mat.h5`
- Why `epsilon` requires 2 input WFN files (`WFN` & `WFNq`).



2. **k**-, **q**-grids and bands

For reference: simplified approach for tutorial

	k-grid	# bands	Comments
SCF	uniform, no shift	occupied	
WFN	uniform, no shift	many	
WFNq	WFN + q -shift	occupied	
epsilon.inp q -points	WFN but q ₀ instead of 0	many	bands to sum over
WFN_inner	WFN	many	bands to sum over
sigma.inp k -points	subset of WFN_inner	few	can choose to calculate Sigma just for bands of interest
WFN_co	WFN_inner	few	
WFN_fi (absorption)	uniform, random shift	few	
WFNq_fi	WFN_fi + q -shift	occupied	
WFN_fi (inteqp)	anything	few	whatever is of interest

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3. How do we use ϵ to compute Σ ?

Self-energy Σ depends on the integral of $W(\mathbf{q})$

$$\langle n\mathbf{k}|\Sigma|n\mathbf{k}\rangle \sim \sum_{m\mathbf{G}\mathbf{G}'} \int d^3q f_{\mathbf{q}} W_{\mathbf{G}\mathbf{G}'}(\mathbf{q}) \sim \sum_{\mathbf{q}} f_{\mathbf{q}} W_{\mathbf{G}\mathbf{G}'}(\mathbf{q})$$

↑
Smooth
function

$$W_{\mathbf{G}\mathbf{G}'}(\mathbf{q}; \omega) = \epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}; \omega) v(\mathbf{q} + \mathbf{G})$$

Fast variations
around $\mathbf{q} = \mathbf{0}$.

Divergence
at $\mathbf{q} = \mathbf{0}$

Slow convergence in sum over \mathbf{q} , since $W(\mathbf{q})$ may present:

- Divergences for gapped systems.
- Fast variations of $\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}; \omega)$ around $\mathbf{q} = \mathbf{0}$.

3. Problem 1: Divergent behavior around $\mathbf{q} = 0$

$$W_{\mathbf{G}\mathbf{G}'}(\mathbf{q}; \omega) = \varepsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}; \omega) v(\mathbf{q} + \mathbf{G})$$

Head: $\mathbf{G} = 0, \mathbf{G}' = 0$

Wing: $\mathbf{G} = 0, \mathbf{G}' \neq 0$

Wing': $\mathbf{G} \neq 0, \mathbf{G}' = 0$

Body: $\mathbf{G} \neq 0, \mathbf{G}' \neq 0$

Sigma code needs “hint”
from the user to efficiently
compute the integral:

$$\int d^3q f_{\mathbf{q}} W_{\mathbf{G}\mathbf{G}'}(\mathbf{q})$$

$\varepsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q} \rightarrow 0; 0)$	head	wing	wing'	body
Semiconductor	const	\mathbf{q}	\mathbf{q}/q^2	const
Metal	q^2	q^2	const	const
$W_{\mathbf{G}\mathbf{G}'}$	head	wing	wing'	body
Semiconductor	$1/q^2$	\mathbf{q}/q^2	\mathbf{q}/q^2	const
Metal	const	const	const	const

See BerkeleyGW paper: [arXiv:1111.4429](https://arxiv.org/abs/1111.4429).

3. Solution 1: screening models

Use calculation of $\epsilon(\mathbf{q}_0 \sim 0.001)$ along the periodic direction to **parametrize screening model** for $\mathbf{q} \approx 0$.

 The calculation is still *ab initio*! The screening model is just a "hint" the the user give to BerkeleyGW to improve w.r.t. k-point sampling!

Input file `epsilon.inp`:

```
screening_semiconductor
#screening_graphene
#screening_metal
```

See BerkeleyGW paper
[arXiv:1111.4429](https://arxiv.org/abs/1111.4429) and [manual](#).

Sigma: Use model to perform Monte Carlo integration $\int d^3\mathbf{q} M(\mathbf{q})W_{GG'}(\mathbf{q})$ over region around $\mathbf{q} = 0$

Absorption: interpolate kernel $\langle v\mathbf{c}\mathbf{k} | K | v'\mathbf{c}'\mathbf{k}' \rangle = \frac{\overset{\text{head}}{a_{v\mathbf{c}\mathbf{k}v'\mathbf{c}'\mathbf{k}'}}}{A(\mathbf{q})} + \frac{\overset{\text{wing, wing'}}{b_{v\mathbf{c}\mathbf{k}v'\mathbf{c}'\mathbf{k}'}}}{B(\mathbf{q})} + \frac{\overset{\text{body}}{c_{v\mathbf{c}\mathbf{k}v'\mathbf{c}'\mathbf{k}'}}}{C(\mathbf{q})}$

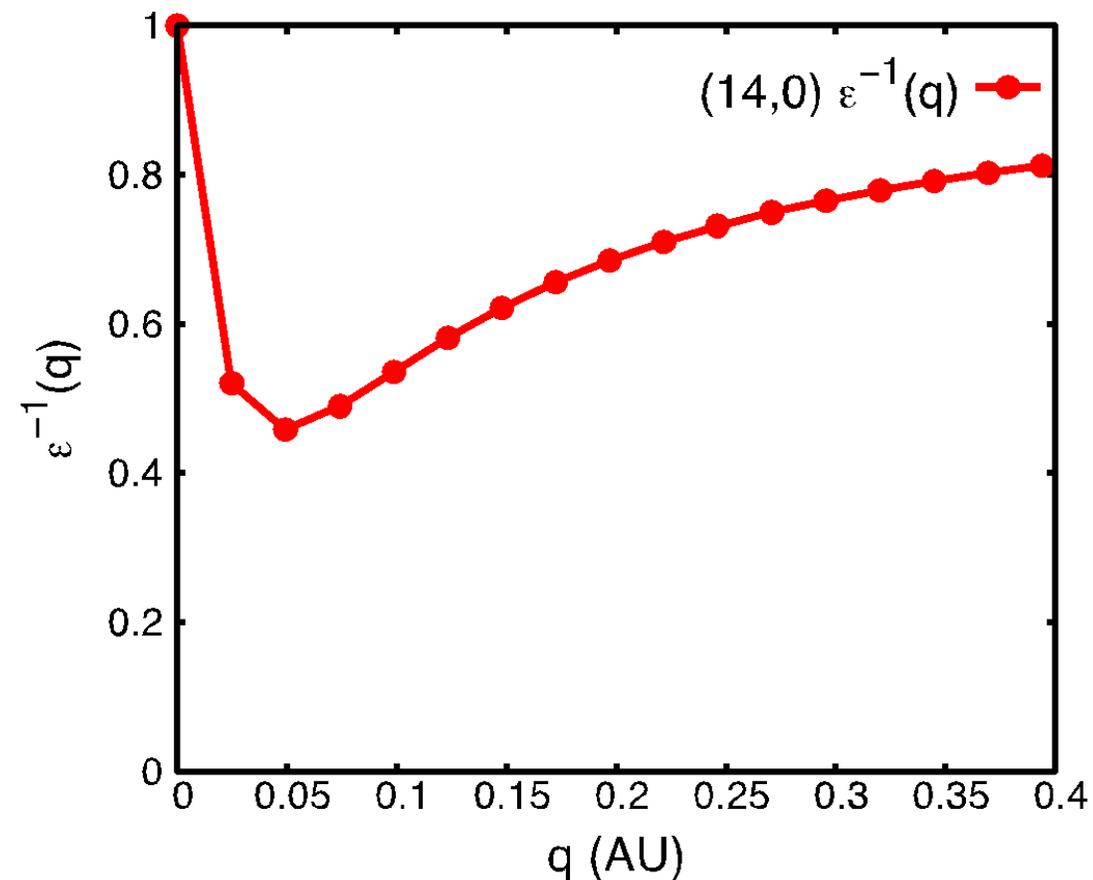
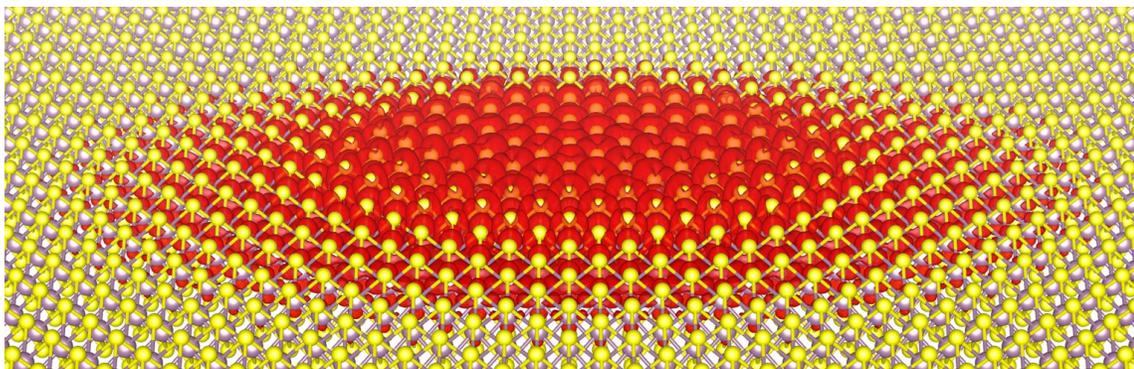
Note: anisotropic materials need to use direction such that $\epsilon^{-1}(\mathbf{q}_0) = \langle \epsilon^{-1}(\mathbf{q}) \rangle$

3. Problem 2: Fast variations of $\varepsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}; \omega)$ around $\mathbf{q} = 0$

$$W_{\mathbf{G}\mathbf{G}'}(\mathbf{q}; \omega) = \varepsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}; \omega) v(\mathbf{q} + \mathbf{G})$$

(14, 0) carbon nanotube wire truncation

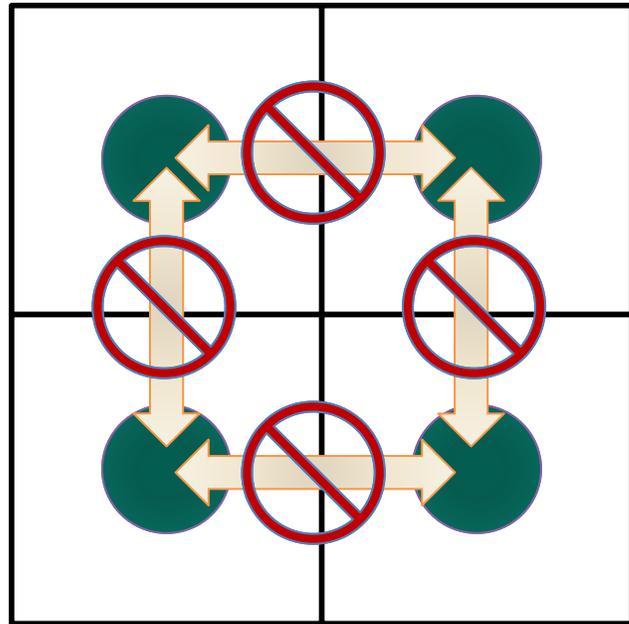
General for systems with **reduced dimensionality**.



See BerkeleyGW paper: [arXiv:1111.4429](https://arxiv.org/abs/1111.4429).

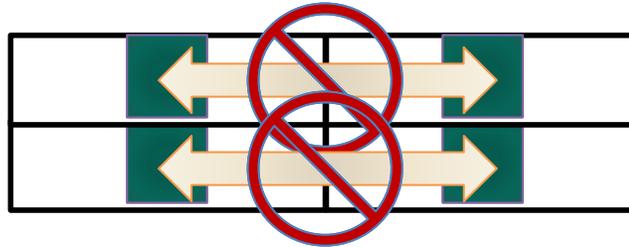
3. Coulomb truncation: different screening models $v_t = \frac{\Theta(f(\mathbf{r}))}{r}$

0D (e.g.: molecule)
fully confined



cell_box_truncation

1D (e.g.: nanotube)
periodic along z

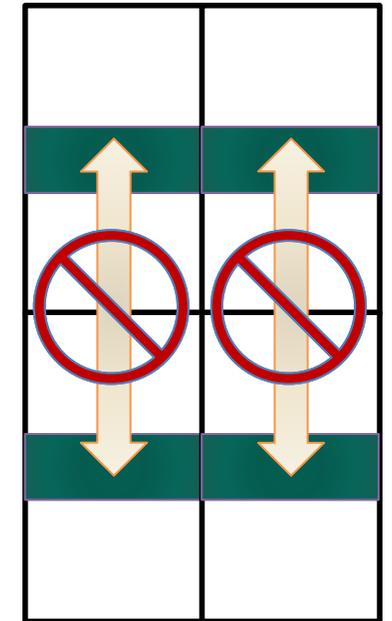


cell_wire_truncation

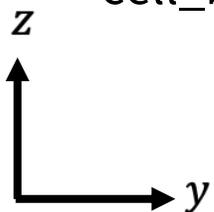
Input file epsilon.inp:

```
#cell_slab_truncation
#cell_wire_truncation
#cell_box_truncation
```

2D (e.g.: graphene)
periodic along x,y



cell_slab_truncation



See BerkeleyGW paper [arXiv:1111.4429](https://arxiv.org/abs/1111.4429) and [manual](#).



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7. Real and complex versions

4. Frequency dependence of $\epsilon(\omega)$

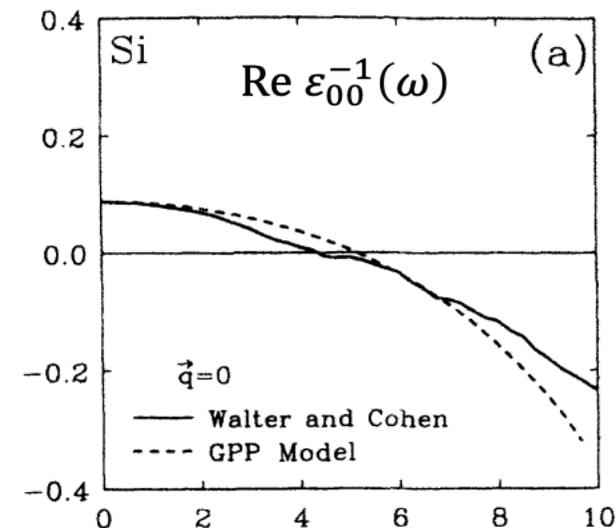
$$\Sigma(\omega) = \frac{i}{2\pi} \int_{-\infty}^{\infty} d\omega' G(\omega - \omega') W(\omega')$$
$$W(\omega) = \epsilon^{-1}(\omega) v$$

- Needs accurate sampling of $\epsilon(\omega)$
- Extra convergence parameters, storage, etc.

Simplification: plasmon-pole model (PPM)

- **Compute** $\epsilon(\omega = 0)$, use physical models & constraints to **obtain** $\epsilon(\omega \neq 0)$: charge density **RHO**.
- PPM is the default option – and a good idea for a first calculation.

"full-frequency" vs. "plasmon-pole"



Hybertsen & Louie, PRB (1986)

Input file `epsilon.inp`:

```
#frequency_dependence 0
```

See BerkeleyGW paper
[arXiv:1111.4429](https://arxiv.org/abs/1111.4429) and [manual](#).

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5. Degeneracy check utility

- Choice of bands can break symmetry of degenerate states and lead to arbitrary results:

ERROR: Selected number of bands breaks degenerate subspace.

- Use **degeneracy_check.x** utility to find number of bands that does not break degeneracies.

- So, could use **number_bands 32** in Epsilon.

- Can also turn off degeneracy enforcement (**degeneracy_check_override** flag).
 - Ok if include many unoccupied bands (error from breaking deg. subspace vanishes)

```
$ degeneracy_check.x WFN
```

```
Reading eigenvalues from file WFN
```

```
Number of spins:          1
```

```
Number of bands:         35
```

```
Number of k-points:      8
```

```
== Degeneracy-allowed numbers of bands (for epsilon and sigma) ==
```

```
4
```

```
8
```

```
14
```

```
18
```

```
20
```

```
32
```

```
Note: cannot assess whether or not highest band 35 is degenerate.
```

```
...
```

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6. Solving Dyson's equation in Sigma

$$E_{n\mathbf{k}}^{\text{QP}} = E_{n\mathbf{k}}^{\text{MF}} + \langle \psi_{n\mathbf{k}} | \Sigma(E_{n\mathbf{k}}^{\text{QP}}) - \Sigma^{\text{MF}} | \psi_{n\mathbf{k}} \rangle$$

How can we solve when we don't know E^{QP} yet?

(1) **eqp0**: evaluate at E^{MF} . $E_{n\mathbf{k}}^{\text{QP0}} = E_{n\mathbf{k}}^{\text{MF}} + \langle \psi_{n\mathbf{k}} | \Sigma(E_{n\mathbf{k}}^{\text{MF}}) - \Sigma^{\text{MF}} | \psi_{n\mathbf{k}} \rangle$

(2) **eqp1**: solve linearized approximation (Newton's Method)

$$E_{n\mathbf{k}}^{\text{QP1}} = E_{n\mathbf{k}}^{\text{QP0}} + \frac{d\Sigma_{n\mathbf{k}}/dE}{1 - d\Sigma_{n\mathbf{k}}/dE} \left(E_{n\mathbf{k}}^{\text{QP0}} - E_{n\mathbf{k}}^{\text{MF}} \right)$$

Available as columns in **sigma_hp.log**, and **eqp0.dat** and **eqp1.dat** files

 Note: for full frequency calculations, **eqp1** reports the full numerical solution of Dyson's equation.

6. Mean-field exchange-correlation functional

$$E_{n\mathbf{k}}^{\text{QP}} = E_{n\mathbf{k}}^{\text{MF}} + \langle n\mathbf{k} | \Sigma(E_{n\mathbf{k}}^{\text{QP}}) - \Sigma^{\text{MF}} | n\mathbf{k} \rangle = E_{n\mathbf{k}}^{\text{MF}} + \langle n\mathbf{k} | \Sigma^{\text{GW}}(E_{n\mathbf{k}}^{\text{QP}}) - V_{\text{XC}} | n\mathbf{k} \rangle$$

BerkeleyGW accepts two forms of V_{XC} :

- **VXC**: Binary file containing the operator in G space: $V_{\text{XC}}(\mathbf{r}) \rightarrow V_{\text{XC}}(\mathbf{G})$
 - BerkeleyGW can compute arbitrary matrix elements given the operator.
 - Only works for (semi)-local functionals
 - **vxc.dat**: ASCII file containing the matrix elements in a KS orbitals: $\langle n\mathbf{k} | V_{\text{XC}} | n'\mathbf{k} \rangle$.
 - DFT code must compute all matrix elements for the relevant states.
 - Supports arbitrary functionals.
-  BerkeleyGW also natively supports some hybrid functionals even if the DFT wrapper cannot write $\langle n\mathbf{k} | \Sigma_x | n'\mathbf{k} \rangle$. See flag **bare_exchange_fraction** for the Sigma code.

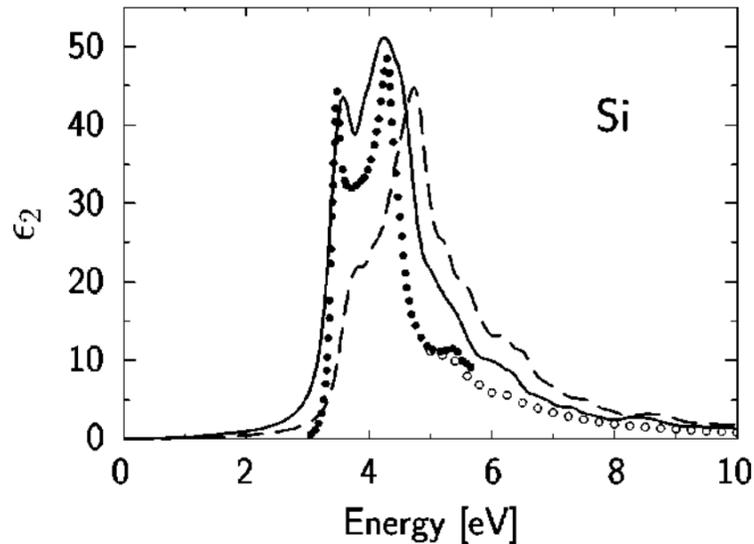
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Optical Absorption Spectra

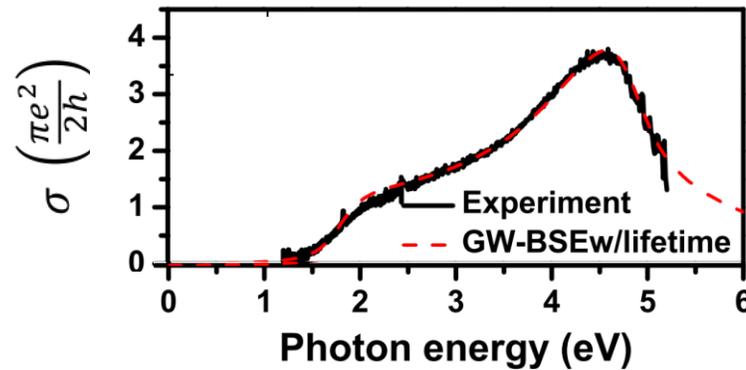
- The solution of the BSE can be used to calculate optical absorption spectra
- BerkeleyGW can handle calculations on metals, semiconductors, and insulators with varying degrees of confinement

Silicon – Bulk Semiconductor



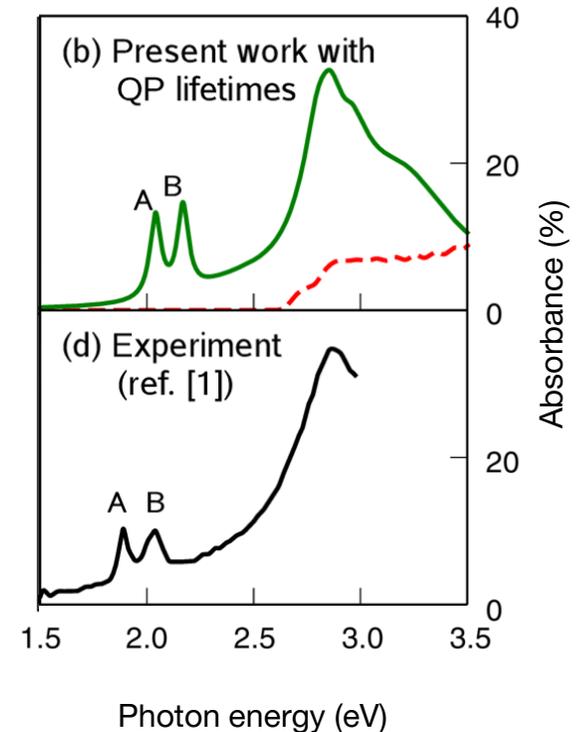
M. Rohlfiing, S. G. Louie, PRB 62, 8 (2000).

Graphene – 2D Metal



K. F. Mak, F. H. da Jornada, et al., PRL 112, 207401 (2014).

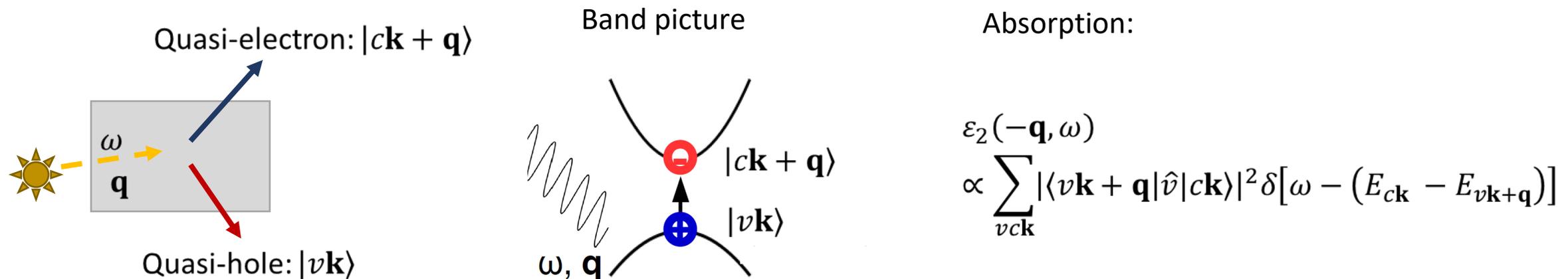
Monolayer MoS₂ –
2D Semiconductor



D. Y. Qiu, F. H. da Jornada, S. G. Louie, PRL 111, 216805 (2013).

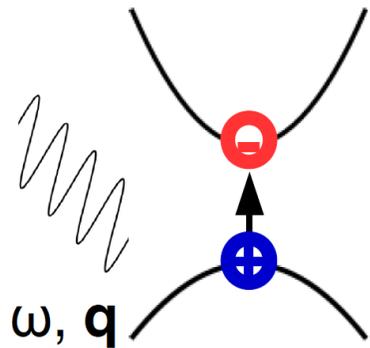
Theory Overview – Optical Absorption (IP)

- What happens during optical absorption?
- An incoming photon excites an electron from the ground state to a conduction state, leaving behind a hole.

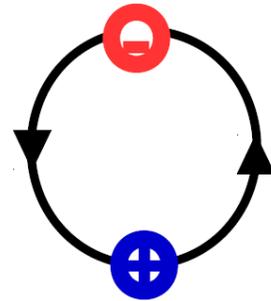


- In this picture, we are neglecting the interaction between the excited quasi-electron and quasi-hole
- This is known as the independent-particle (or GW-RPA) picture

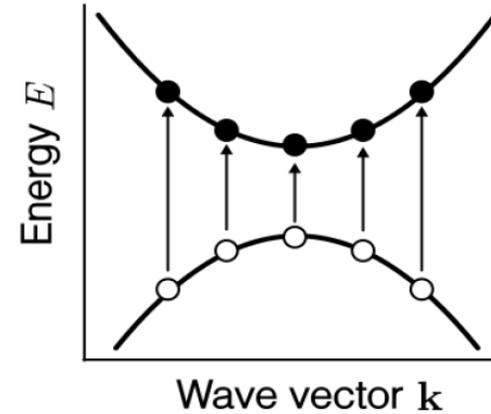
Theory Overview – Excitons



Incoming photon excites quasi-electron and quasi-hole

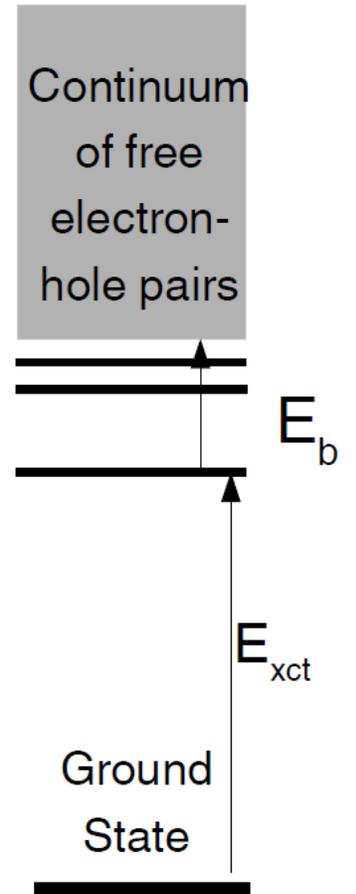


Electron and hole interact forming an **exciton**



Excited-state:

$$\Psi_S(\mathbf{r}_e, \mathbf{r}_h) = \sum_{vck} A_{vck}^S \psi_{vk}^*(\mathbf{r}_h) \psi_{ck}(\mathbf{r}_e)$$



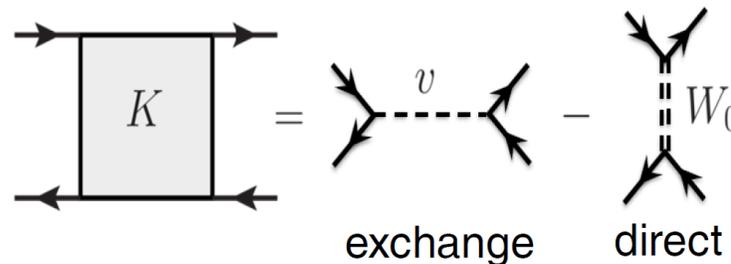
Theory Overview – GW-BSE

- The Bethe Salpeter equation can be written as an effective Hamiltonian in the electron-hole basis

$$H^{\text{BSE}} \Psi_S(\mathbf{r}_e, \mathbf{r}_h) = \Omega_S \Psi_S(\mathbf{r}_e, \mathbf{r}_h)$$

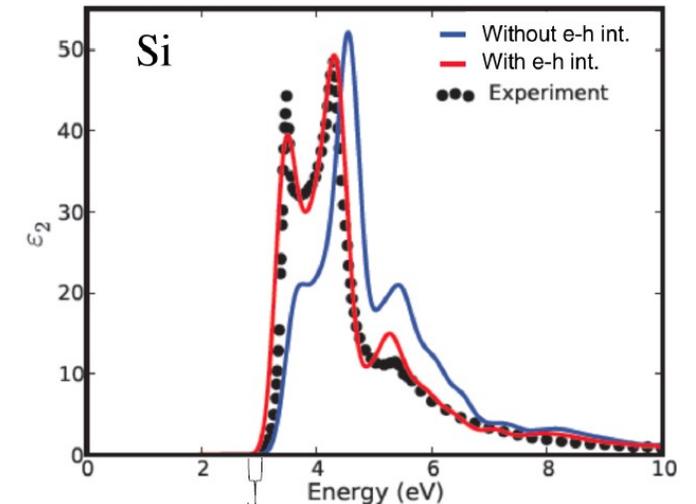
$$H_{v\mathbf{c}\mathbf{k},v'\mathbf{c}'\mathbf{k}'}^{\text{BSE}} = (E_{c\mathbf{k}} - E_{v\mathbf{k}}) \delta_{\mathbf{k},\mathbf{k}'} + K_{v\mathbf{c}\mathbf{k},v'\mathbf{c}'\mathbf{k}'}$$

- Interaction Kernel



- Absorption

$$\epsilon_2 \propto \sum_S |\langle 0 | \mathbf{v} | S \rangle|^2 \delta(\omega - \Omega_S)$$



Exciton binding energy=0.015 eV

BSE in BerkeleyGW — Interpolation

- Computing the Kernel matrix elements is expensive

$$\langle v c \mathbf{k}_{\text{fi}} | K | v' c' \mathbf{k}'_{\text{fi}} \rangle$$

“fine (fi)” grid refers to the dense k-grid needed to converge the solution of the BSE

- We want to compute the kernel on a “coarse” grid and interpolate the “fine” grid

$$\langle v c \mathbf{k}_{\text{co}} | K | v' c' \mathbf{k}'_{\text{co}} \rangle \longrightarrow \langle v c \mathbf{k}_{\text{fi}} | K | v' c' \mathbf{k}'_{\text{fi}} \rangle$$

- Linear interpolation? Wannier interpolations?

No complex phases

Hard to operate/unstable

- BerkeleyGW: Projection interpolation/ dual grid interpolation
 - Explicitly generate coarse- and fine-grid WFNs
 - Expand fine-grid WFNs in term of coarse-grid WFNs.

Captures band crossing, etc.

BSE in BerkeleyGW — Interpolation Scheme

- Step 0: Obtain WFNs on coarse grid and fine grid
- Step 1: Expand fine WFNs in terms of coarse WFNs

$$u_{n\mathbf{k}_{\text{fi}}} = \sum_{n'} C_{n,n'}^{\mathbf{k}_{\text{co}}} u_{n'\mathbf{k}_{\text{co}}} \quad C_{n,n'}^{\mathbf{k}_{\text{co}}} = \int d\mathbf{r} u_{n\mathbf{k}_{\text{fi}}}(\mathbf{r}) u_{n'\mathbf{k}_{\text{co}}}^*(\mathbf{r})$$

- Step 2: Interpolate QP energies (assume Σ is diagonal in $(n\mathbf{k})$):

$$E_n^{\text{QP}}(\mathbf{k}_{\text{fi}}) = E_n^{\text{MF}}(\mathbf{k}_{\text{fi}}) + \left\langle \sum_{n'} |C_{n,n'}^{\mathbf{k}_{\text{co}}}|^2 \left(E_{n'}^{\text{QP}}(\mathbf{k}_{\text{co}}) - E_{n'}^{\text{MF}}(\mathbf{k}_{\text{co}}) \right) \right\rangle_{\mathbf{k}_{\text{co}}}$$

- Step 3: Interpolate BSE Kernel matrix elements (head+wings+body):

$$\langle v\mathbf{k}_{\text{fi}} | K | v'\mathbf{k}'_{\text{fi}} \rangle = \sum_{n_1, n_2, n_3, n_4} C_{c,n_1}^{\mathbf{k}_{\text{co}}} C_{v,n_2}^{*\mathbf{k}_{\text{co}}} C_{c',n_3}^{*\mathbf{k}'_{\text{co}}} C_{v',n_4}^{\mathbf{k}'_{\text{co}}} \langle n_2 n_1 \mathbf{k}_{\text{co}} | K | n_4 n_3 \mathbf{k}'_{\text{co}} \rangle$$

BSE in BerkeleyGW — Interpolation Scheme

- Note: a direct interpolation of K is not very accurate
 - Explicit dependence on $\mathbf{q}_{fi} = \mathbf{k}_{fi} - \mathbf{k}'_{fi} \neq \mathbf{q}_{co} = \mathbf{k}_{co} - \mathbf{k}'_{co}$
- We decompose the kernel matrix elements into components having different analytical behavior wrt $\mathbf{k}-\mathbf{k}'$:

$$\langle v\mathbf{c}\mathbf{k}|K|v'\mathbf{c}'\mathbf{k}'\rangle = \frac{a_{v\mathbf{c}\mathbf{k},v'\mathbf{c}'\mathbf{k}'}}{A(\mathbf{k}' - \mathbf{k})} + \frac{b_{v\mathbf{c}\mathbf{k},v'\mathbf{c}'\mathbf{k}'}}{B(\mathbf{k}' - \mathbf{k})} + \frac{c_{v\mathbf{c}\mathbf{k},v'\mathbf{c}'\mathbf{k}'}}{C(\mathbf{k}' - \mathbf{k})}$$

- We interpolate each component individually.
 - Ex: for 3D semiconductor:

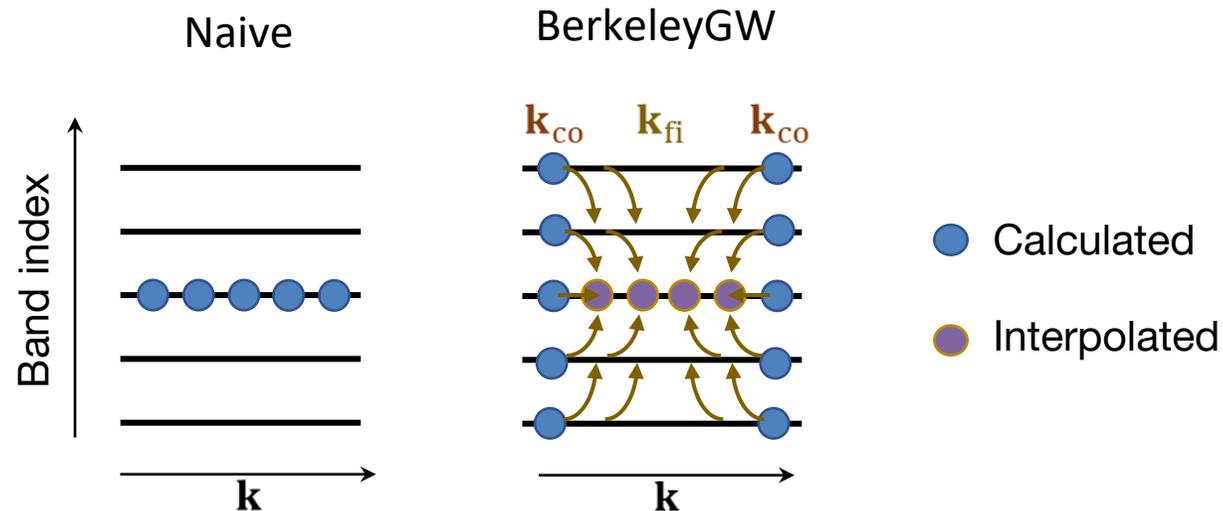
$$A(\mathbf{q}) = q^2, \quad B(\mathbf{q}) = q, \quad C(\mathbf{q}) = 1$$

- Important flags: `screening_*` and `*truncation`

BSE in BerkeleyGW — Interpolation Scheme

- In practice: trading bands for k-points

$$\langle v\underline{c}\underline{\mathbf{k}}_{\text{fi}} | K | v'c'\underline{\mathbf{k}}'_{\text{fi}} \rangle = \sum_{n_1, n_2, n_3, n_4} C_{c, n_1}^{\underline{\mathbf{k}}_{\text{co}}} C_{v, n_2}^{*\underline{\mathbf{k}}_{\text{co}}} C_{c', n_3}^{*\underline{\mathbf{k}}'_{\text{co}}} C_{v', n_4}^{\underline{\mathbf{k}}'_{\text{co}}} \langle n_2 n_1 \underline{\mathbf{k}}_{\text{co}} | K | n_4 n_3 \underline{\mathbf{k}}'_{\text{co}} \rangle$$

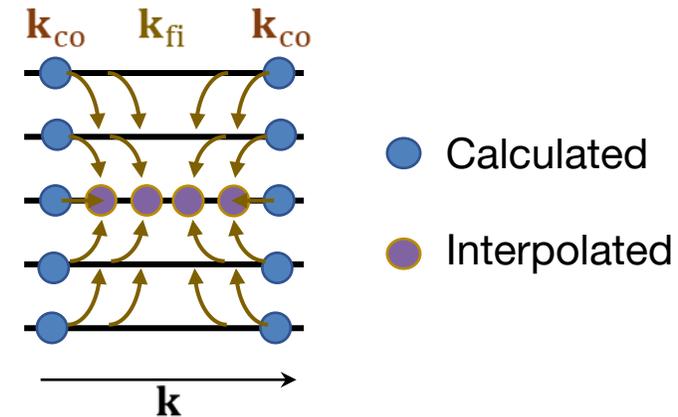


- How to get a good interpolation?
 - Include a large number of bands from the coarse grid and start from a coarse grid that is not too coarse.

BSE in BerkeleyGW — Interpolation Scheme

- How do I know if I included enough bands?

$$\text{Error}(n, \mathbf{k}_{\text{fi}}) = 1 - \sum_{n'} |C_{n,n'}^{\mathbf{k}_{\text{fi}}}|^2$$



- Detail of “completion relation”:
dvmat_norm.dat
dcmat_norm.dat

absorption.out / inteqp.out

BerkeleyGW Workflow

Step 0: Calculate QP-corrected band structure on a coarse grid

`epsmat.h5`, $\{E_c\}_{co}$, $\{E_v\}_{co}$

kernel.x

Step 1: Calculate BSE kernel on the same coarse grid

$[K]_{co}$

absorption.x

Step 2: Interpolate to a fine k-grid and build BSE Hamiltonian...

$[H]_{co} \Rightarrow [H]_{fi}$

... and diagonalize BSE Hamiltonian

evals $[H]_{fi} \Rightarrow \varepsilon_2$

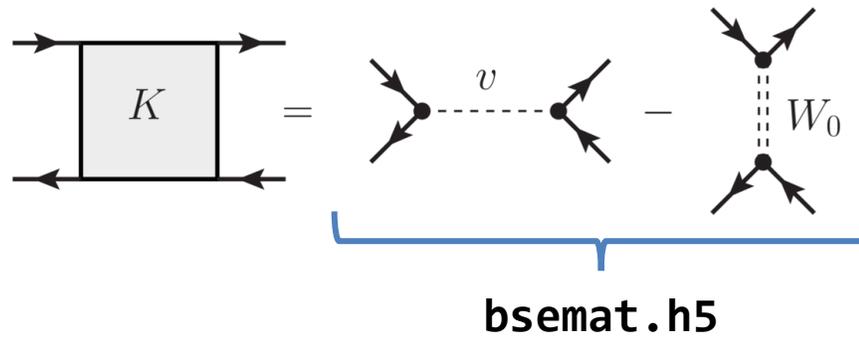
1. Kernel

kernel.x

Step 1: Calculate BSE kernel on the same coarse grid

$$[K]_{co}$$

- Time consuming: Computes $(n_v n_c n_k)^2$ matrix elements
- Input: epsmat.h5, eps0mat.h5, WFN_co

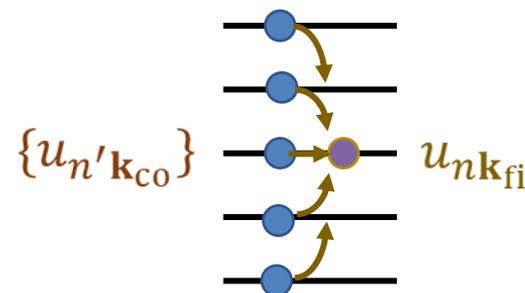


1. Kernel

Sample `kernel.inp`

```
number_val_bands <?>
number_cond_bands <?>
<?>_symmetries_coarse_grid
screening_<?>
```

You'll typically want to use symmetries here, so put:
`use_symmetries_coarse_grid`



Bands counted wrt FE:

- vbm, vbm-1, ...
- cbm, cbm+1, ...

Remember to calculate Kernel on more bands because of the interpolation!

(# of bands in Sigma can't be less than this number!)

2. Absorption

absorption.x

Step 2: Interpolate to a fine k-grid and build BSE Hamiltonian...

$$[H]_{co} \Rightarrow [H]_{fi}$$

... and diagonalize BSE Hamiltonian

$$\text{evals } [H]_{fi} \Rightarrow \varepsilon_2$$

- Absorption needs same coarse WFN_co from Kernel
- Two fine WFN files are needed

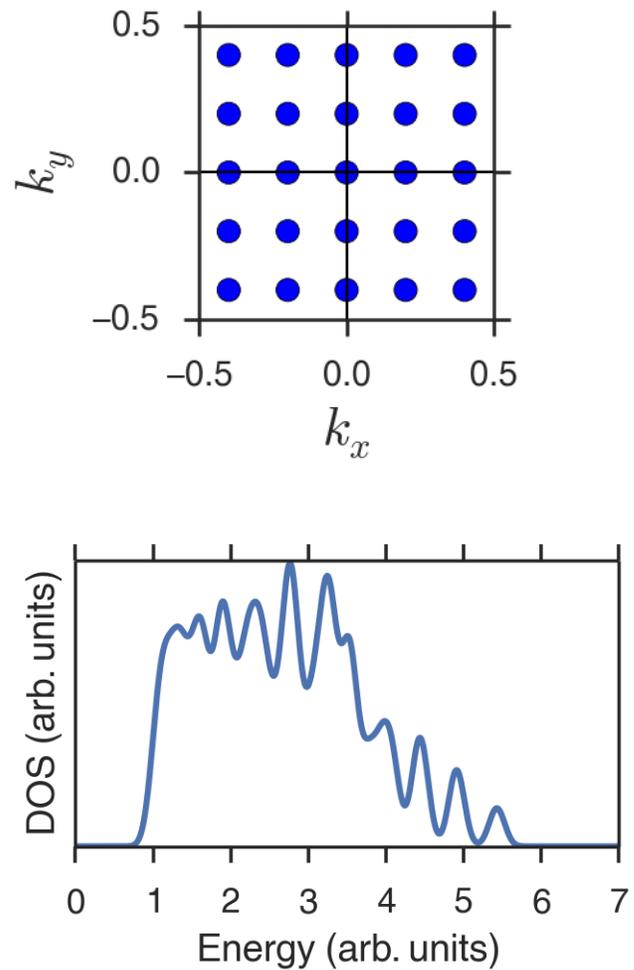
$$\varepsilon_2(-\mathbf{q}, \omega) \propto \sum_S |\langle 0 | \hat{v} | S \rangle|^2 \delta[\omega - \Omega_S] \quad \langle 0 | \hat{v} | S \rangle = \frac{\Omega_S}{q} \sum_{v\mathbf{c}\mathbf{k}} A_{v\mathbf{c}\mathbf{k}}^S \langle v\mathbf{k} + \mathbf{q} | e^{-i\mathbf{q}\cdot\mathbf{r}} | c\mathbf{k} \rangle$$

- Typically q is 10^{-3}
- Fine WFN files:
 - WFN_fi: for conduction states $|c\mathbf{k}\rangle$
 - WFNq_fi: for q -shifted valence states $|v\mathbf{k} + \mathbf{q}\rangle$

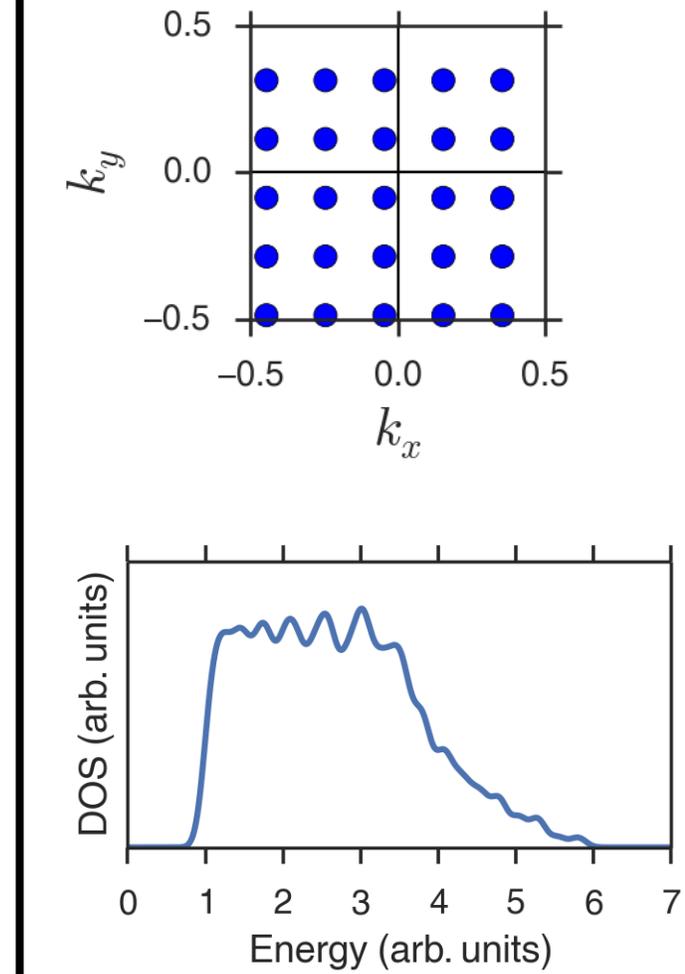
Direction of q =
polarization of light=
difference between $\{\mathbf{k}\}$ in
WFNq and $\{\mathbf{k}\}$ in WFN

2. Absorption — Randomly Shifted k-grids

WFN_fi, no k-shift



WFN_fi, random k-shift



2. Absorption — Randomly Shifted k-grids

Sample `absorption.inp`

```
diagonalization
```

```
number_val_bands_coarse <?>
```

```
number_cond_bands_coarse <?>
```

```
number_val_bands_fine <?>
```

```
number_cond_bands_fine <?>
```

```
use_symmetries_coarse_grid
```

```
no_symmetries_fine_grid
```

```
no_symmetries_shifted_grid
```

```
screening_semiconductor
```

```
use_velocity
```

```
gaussian_broadening
```

```
energy_resolution 0.15
```

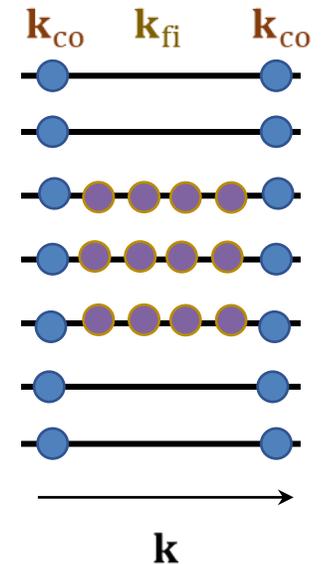
```
eqp_co_corrections
```

Unshifted grid (WFN_co)

Both randomly shifted grids
(WFN_fi and WFNq_fi)

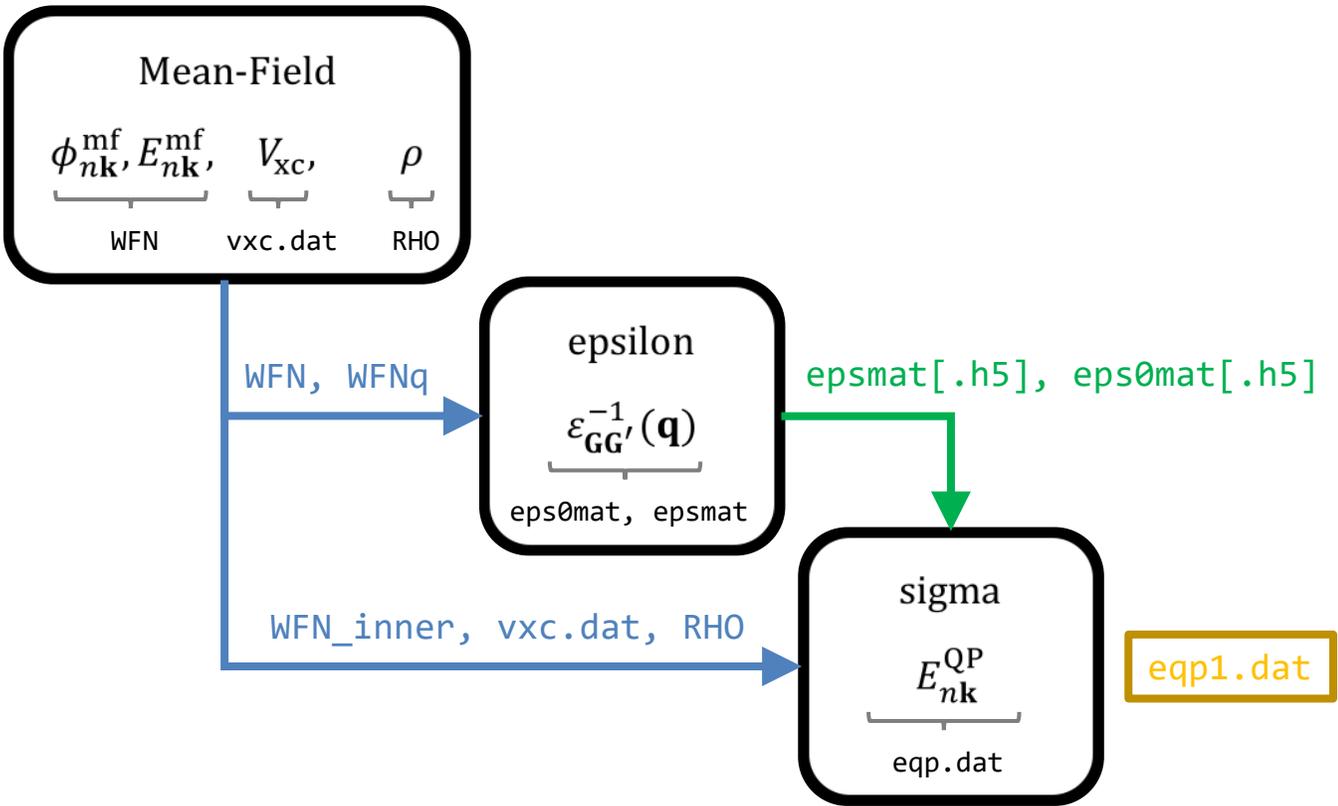
Broaden each delta function.

Interpolate eqp_co.dat



Summary

- BSE needs to be solved on fine k-grid
- BGW interp.: projection of fine WFNs onto coarse WFNs
 - Need to *include more bands* in kernel calculation
- WFNs:
 - Kernel: WFN_co
 - Absorption: WFN_co, WFN_fi, WFNq_fi
 - WFN_co: unshifted
 - WFN_fi: random k-shift
 - WFNq_fi: random k-shift + q-shift (dir. = pol. of light)
- 4 convergence parameters: {bands, **kpts**} x {co, **fi**}



Extra Slides

k-, q-grids and bands

recommended approach (using half-shifted grids)

	k-grid	# bands	Comments
SCF	Uniform, 0.5 shift	occupied	as usual in DFT
WFN	Uniform, 0.5 shift	many	
WFNq	WFN + q -shift	occupied	
epsilon.inp q -points	WFN but no shift, q ₀	many	bands to sum over
WFN_inner	WFN but no shift	many	bands to sum over
sigma.inp k -points	subset of WFN_inner	few	can choose to calculate Sigma just for bands of interest
WFN_co	WFN_inner	few	
WFN_fi (absorption)	Uniform, random shift	few	
WFNq_fi	WFN_fi + q -shift	occupied	
WFN_fi (inteqp)	anything	few	whatever is of interest

5. Choice of bands can break symmetry in GW/BSE

Symmetry operations are only defined for non-degenerate states!

Example:

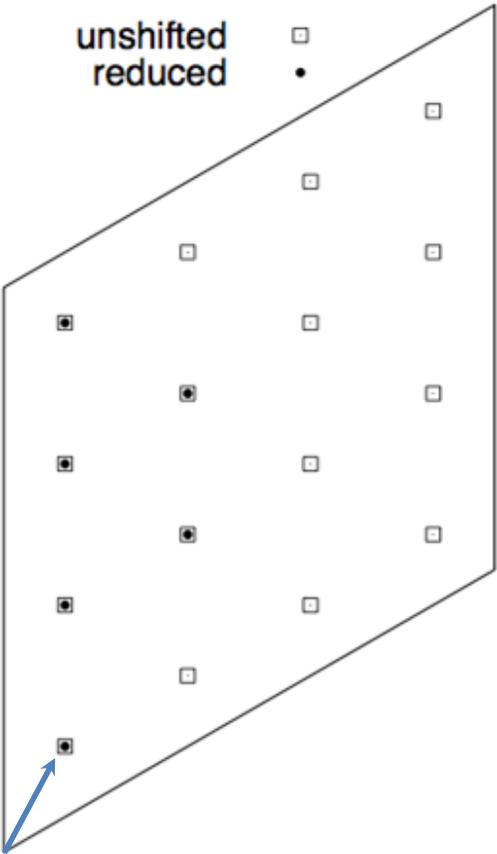
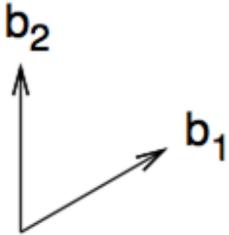
- 2D system with mirror symmetry $\hat{\sigma}_x$ about the $x=0$ plane.
 - Consider two degenerate KS states of $|p_x\rangle$ and $|p_y\rangle$ characters:
 - $\hat{\sigma}_x |p_x\rangle = -|p_x\rangle$
 - $\hat{\sigma}_x |p_y\rangle = |p_y\rangle$
 - If $|p_x\rangle$ and $|p_y\rangle$ degenerate, the DFT code generates arbitrary linear combination, e.g. $|p_x\rangle \pm i|p_y\rangle$, which are not an eigenstate of $\hat{\sigma}_x$.
- Including only some of a degenerate space will break symmetry.
- Results depends on arbitrary linear combinations in mean-field. Not reproducible!

k-grid construction: 4x4 shifted grid for graphene

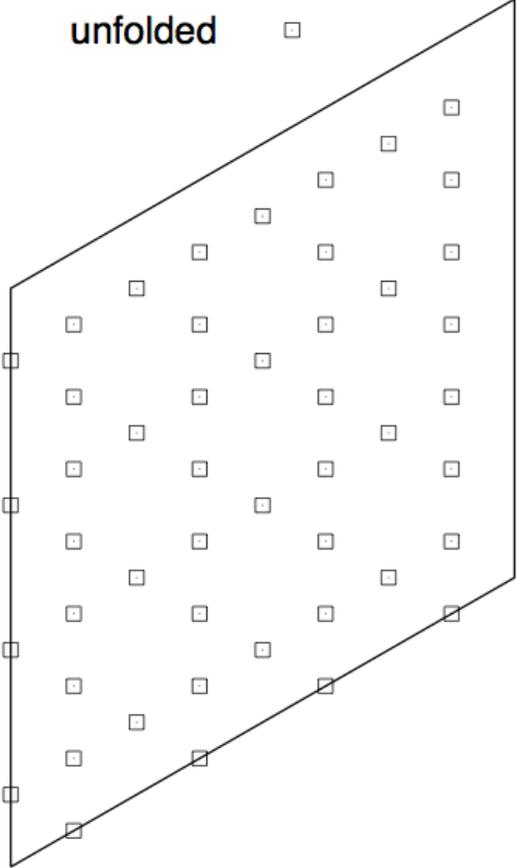
(0.5, 0.5) Monkhorst-Pack shift

kgrid.x

Uniform -> unfold -> shift with \mathbf{q} -> reduce



(0.5, 0.5)



0.05)

Unfolding gives more points!

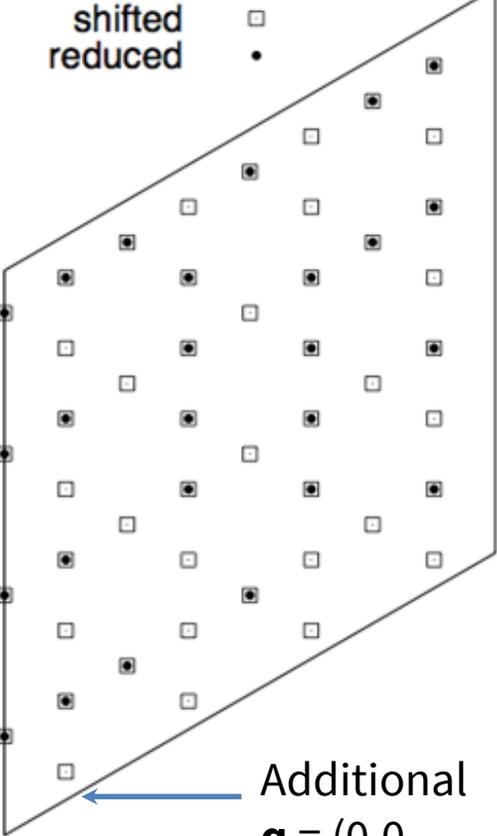
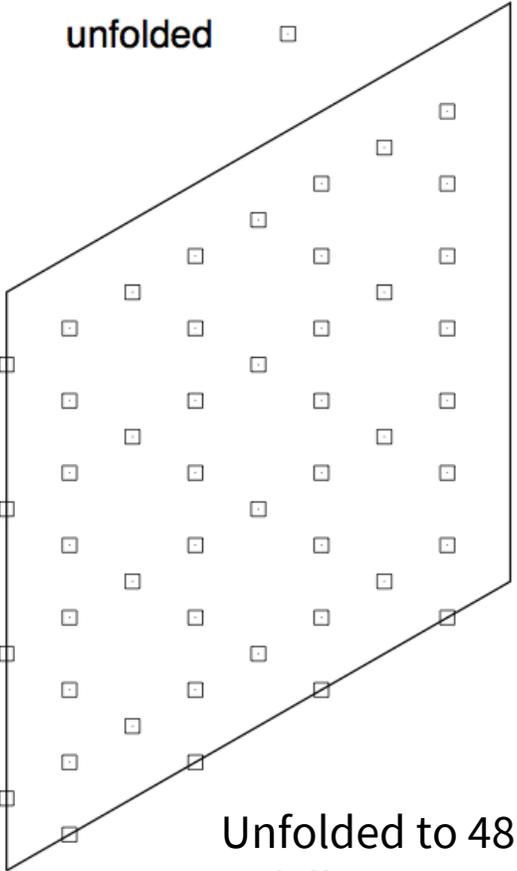
Main grid (WFN)
16 in full BZ
Reduced to 6

Unfolded to 48
in full BZ

k-grid construction: 4x4 shifted grid for graphene

kgrid.x

Uniform -> unfold ->
shift with \mathbf{q} -> reduce



Unfolding and breaking symmetry gives more points!

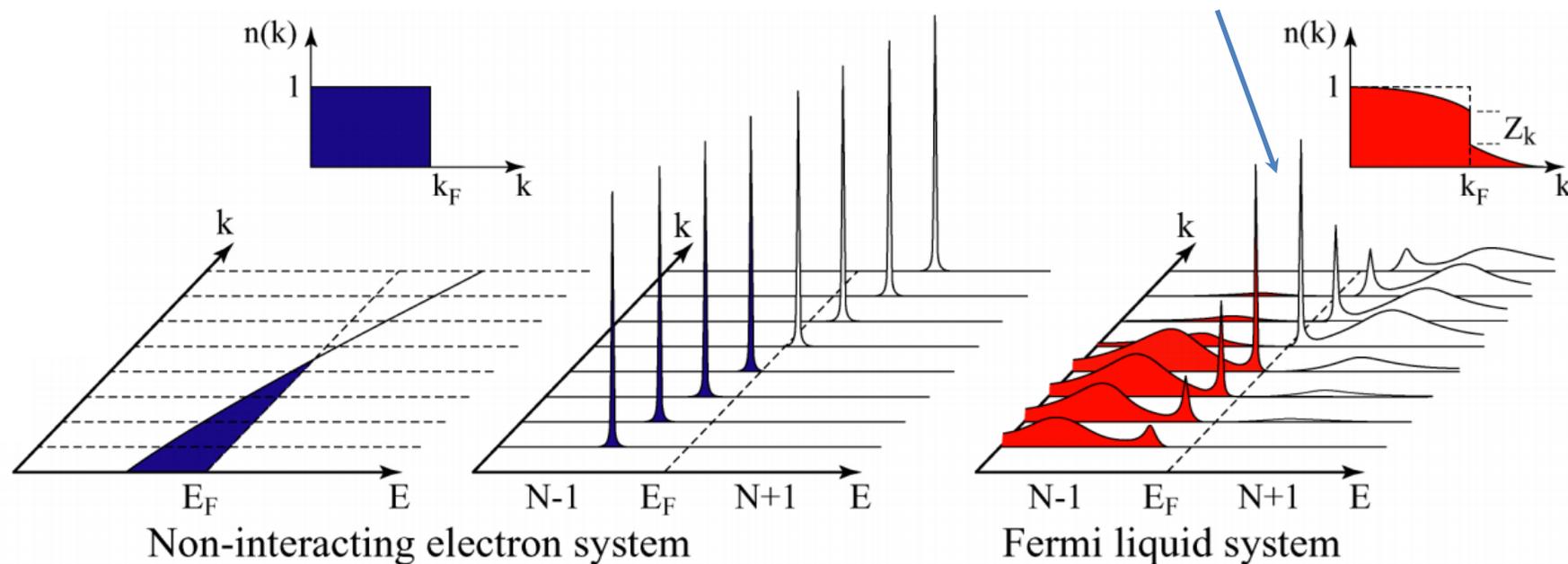
Shifted grid (WFNq)
48 in full BZ

Quasiparticle renormalization factor Z

$$E_{n\mathbf{k}}^{\text{QP1}} = E_{n\mathbf{k}}^{\text{QP0}} + (Z_{n\mathbf{k}} - 1) \left(E_{n\mathbf{k}}^{\text{QP0}} - E_{n\mathbf{k}}^{\text{MF}} \right)$$

$$Z_{n\mathbf{k}} = \frac{1}{1 - d\Sigma_{n\mathbf{k}}/dE}$$

Between 0 and 1
Weight in QP peak



A. Damascelli, Z. Hussain, Z.-X Shen, Rev. Mod. Phys. **75**, 473 (2003)

Special treatment for metals

Coefficients depend critically on sampling DOS at Fermi surface for intraband transitions.

Two separate runs of Epsilon

eps0mat: $\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}_0)$

WFN = WFNq

only a small number of bands for intra-band transitions around Fermi surface

very fine: grid spacing is \mathbf{q}_0 e.g. grid = $32 \times 32 \times 32$ unshifted, $\mathbf{q}_0 = (0, 0, 1/32)$

epsmat: $\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q} \neq \mathbf{q}_0)$

WFN = WFNq. unshifted, many bands, ordinary fineness. e.g. grid = $12 \times 12 \times 12$.

$\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}$	head	wing	wing'	body
Semiconductor	const	\mathbf{q}	\mathbf{q}/q^2	const
Metal	q^2	q^2	const	const
$W_{\mathbf{G}\mathbf{G}'}$	head	wing	wing'	body
Semiconductor	$1/q^2$	\mathbf{q}/q^2	\mathbf{q}/q^2	const
Metal	const	const	const	const

epsilon.inp for metals

```
begin qpoints
  0.000000000  0.000000000  0.031250000  1.0  2
end
```

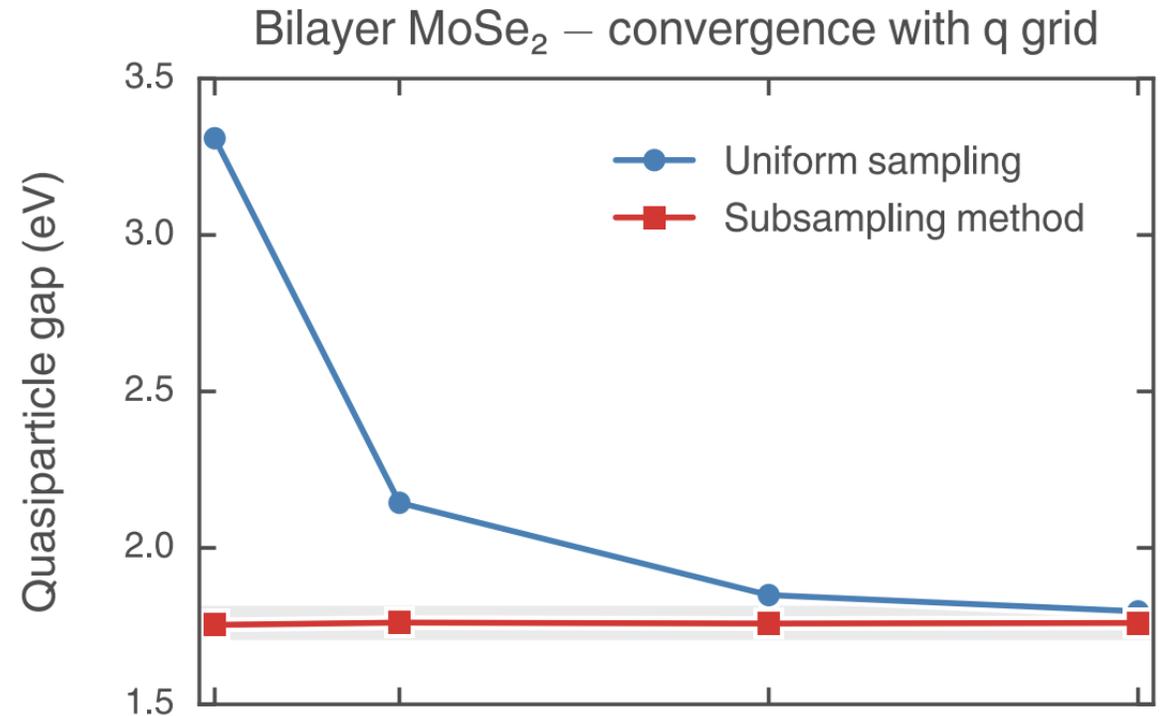
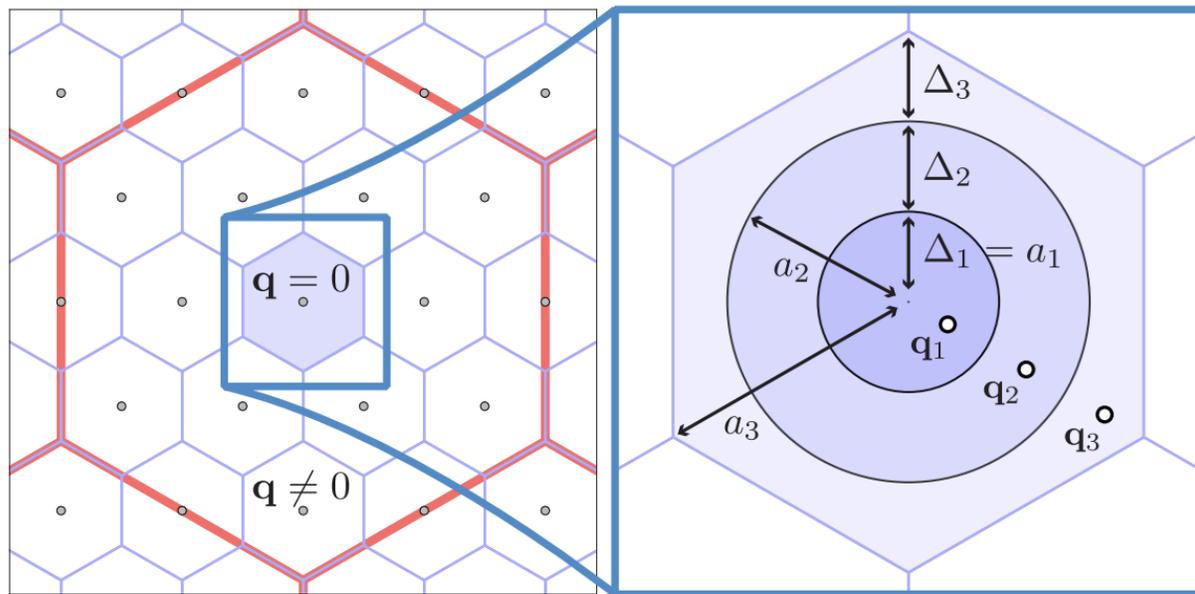
eps0mat:
 $\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q}_0)$

```
begin qpoints
  0.000000000  0.000000000  0.083333333  1.0  0
  0.000000000  0.000000000  0.166666667  1.0  0
  0.000000000  0.000000000  0.250000000  1.0  0
...
end
```

epsmat:
 $\epsilon_{\mathbf{G}\mathbf{G}'}^{-1}(\mathbf{q} \neq \mathbf{q}_0)$

2. Advanced k-grid construction

- For advanced users, BGW can use different k- and q-point grids.
- BerkeleyGW pioneered **nonuniform sampling** schemes of the BZ for optimally dealing with **k**- and **q**-grids in metals and low-D materials.



Jornada, Qiu, Louie, PRB 95, 035109 (2017).

7. Real or complex flavor?

e.g. `epsilon.real.x`, `epsilon.cplx.x`

Complex is general, but real is faster, uses less memory and disk space

Real: only with inversion symmetry about the origin $u(-\mathbf{r}) = au(\mathbf{r})$ and time-reversal symmetry $u^*(\mathbf{r}) = bu(\mathbf{r})$ a, b each equal to ± 1

Plane-wave expansion:

$$u(\mathbf{r}) = \sum_{\mathbf{G}} u_{\mathbf{G}} e^{i\mathbf{G}\cdot\mathbf{r}} \longrightarrow u_{\mathbf{G}} = cu_{\mathbf{G}}^*$$

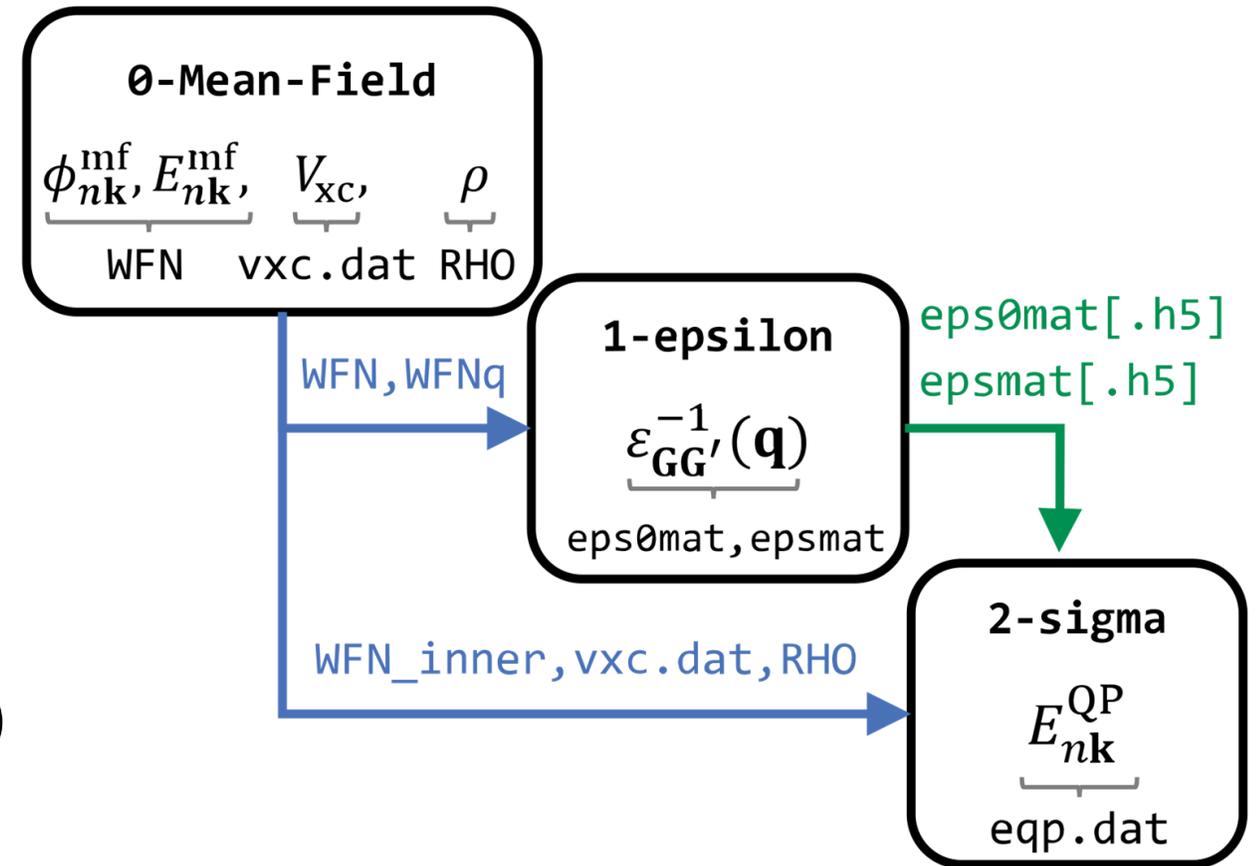
➤ Can choose $c = 1$ for real coefficients

Same for density and V_{xc} , except no need for time-reversal. $\rho(\mathbf{r}) = \rho^*(\mathbf{r})$.

- What breaks time-reversal? External magnetic field, spin-polarization (FM).
- Plane-wave codes generally just use complex wavefunctions.
- Conditions for reality depends on the basis!

Questions?

1. Introduction
2. K-point vs. Q-point grids
3. Screening models for $\epsilon(\mathbf{q})$
4. Frequency dependence of $\epsilon(\omega)$
5. Symmetry and degeneracy
6. Solving Dyson's equation
7. Real and complex versions



Extra slides:
discussion of half-shifted grids,
calculations for metals

2. Example k-grid construction: 4×4 grid for graphene

How to construct k-point grid (**WFN**)
and q-shifted k-point grids (**WFNq**)?

➤ **kgrid.x** utility!

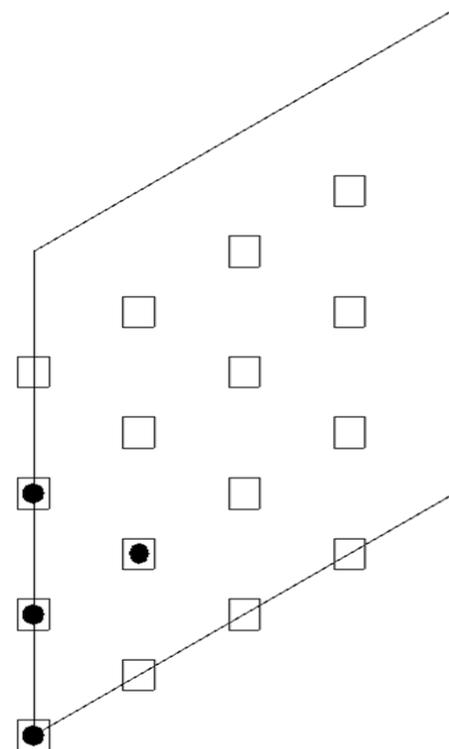
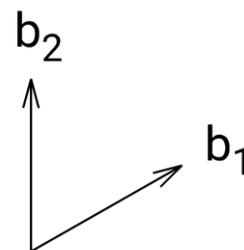
Example on the right:

- Graphene
- 4x4x1 Monkhorst-Pack grid
- $\mathbf{q}_0 = (0.0, 0.05, 0.0)$

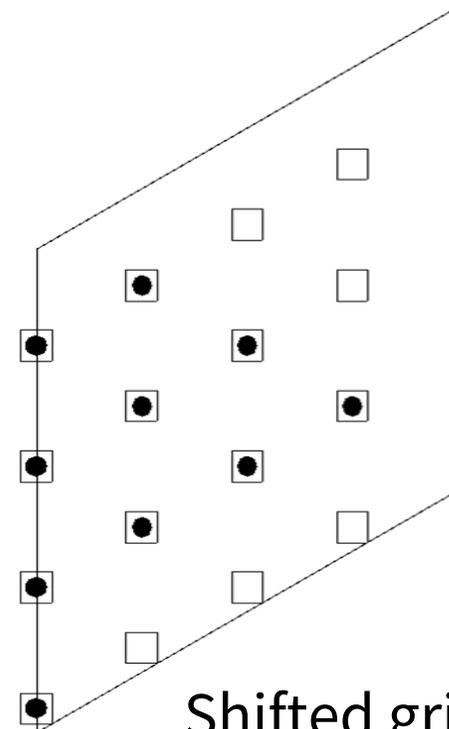
\mathbf{q}_0 shift breaks symmetry
and gives more points.

unshifted
reduced  

shifted
reduced  



Main grid (**WFN**)
16 in full BZ
Reduced to 4



Shifted grid
(**WFNq**)
16 in full BZ
Reduced to 10